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 insightsurfer.net

 JavaScript/SCSS/HTML5

Ryann Al-lahiq

Frontend Developer

Nationality: British

Location: London (Zone 2)

Education: MA, BSc

Code Samples @ [My GitHub](#)

Portfolio @ [insightsurfer.net](#)

Typical Tech Stack: JavaScript/React/SCSS/HTML5

CORE SKILL SET

- Experienced in coding Frontend and Accessible UI functionality across **Single Page Applications** and **Progressive Web Apps** in modern JavaScript and in **Frontend Frameworks** like React/NextJs
- Proven onsite commercial experience in delivering Frontend projects on Web Development teams across industries from Banking, Gaming, Startups to Agency and Ecommerce/Client side.
- Ability to code up bespoke Frontend and animated UI/UX with **Atomic Design** methodologies alongside **DRY** and **BEM** approaches where ever necessary
- Skilled in consuming **REST API's/Endpoints** across Frontend applications to create reactive interfaces driven by a **User Centered UX** via a **Design System**.
- Able to support and implement the Accessibility of a Frontend codebase that scales with **A11y/WCAG** conventions and specifications.
- Some of my non-coding strengths are to consider *driving consensus*, *navigating ambiguity* in new features of functionality. A duty of care to *cross team collaboration* in suggesting or setting precedence for *frontend technical direction*, as well as breaking down big tasks into smaller winnable sub tasks.

COMMERCIAL EXPERIENCE

Company: **ReciteMe**


 JULY 2023 – DEC 2023

Company Expertise: Make your website accessible with the Recite Me assistive toolbar. Allow users to customize your website in a way that works for them.

Project Outline: Supported the Dev Team and Product Team's push for enhancing the Frontend features of their Accessibility Tool and aid in the implementation of **WCAG Guidelines**. Focusing on Google's **MUI Component Library** Architecture and contributing to **Sprint Planning** sessions, feature shaping and deploying code to various test environments in support of the Testing Team.

Skills Applied: Working in **React**, Typescript and **Storybook** to implement MUI Overrides with **Styled Components** approach with SCSS in developing the Frontend UI look and feel. Skilled up on **React-Query** for API lead features and paired with Developers and Designers to curb **Scope Creep** for a feature request or when scoping out component architecture. Hosted Demo's for new Frontend features and reviewed Pull Requests via feature branches. **References on request.**

Company: **Protokol** - *Contract Role*


 MAY 2022 – JULY 2022

Company Expertise: Protokol are experts in Web3 and blockchain technology – building custom solutions and products through our consulting and development services.

Project Outline: Brought into the Dev Team to focus building out Frontend UI for Protokol's **DAO Exchange** project. Hosted weekly progress review Demos to Stakeholders, Dev and Design Teams whilst fielding feedback to gauge consensus for improvements on Frontend feature functionality.

Skills Applied: Built crucial Frontend UI with **React Hooks** in the **Gatsby Framework**. Used an Atomic approach to writing **accessible and scalable** browser compliant components. Composed and maintained component styling with BEM & SCSS. Paired closely with Backend and Design Team to deliver sign off on a "**Definition of Done**" for the daily/weekly milestones. Working remotely made highly effective with the Dev team's utilization of Slackbots for daily Pull Requests and progress reports published to the team's Slack Dev channel. **References on request.**

Company: **Uniqlo** - *Contract Role*

 FEB 2022 – APRIL 2022

Company Expertise: Women's, Men's & Children's Clothing.

Project Outline: Joined the Dev Team to field the development of custom Feature Pages as well build out **Appcentric Mobile First** campaigns. Liaised with Marketing, Trading, Copy and Design teams to develop, shape and push out content in accordance with delivery timelines. Applied development solutions in order to scale or simplify build complexity.

Skills Applied: Typical page builds consisted of HTML5 **Vanilla Javascript** and BEM SCSS. Utilized **Atomic CSS** class structure for tweaking differentiated page builds. Built on and expanded upon unique namespace SCSS component classes to avoid any conflicts with the salesforce content platform. Contributed these standards and practices to the Dev Team's Git repo for future builds and quicker turnarounds. **References on request.**

Company: **Origin Broadband** - *Contract Role*

 NOV 2021 – JAN 2022

Company Expertise: Great Value Broadband Packages - Keeping broadband simple.

Project Outline: Assisted the Dev Team in building out new Front-End components from piped endpoints using Redux and React.js. Worked with FullStack Developers to maintain and write tests for Frontend UI.

Skills Applied: Using **React Hook approach** to rendering out UI form elements and their interactive requirements in Typescript/TSX. Implemented styled components using SCSS & **Emotion** for responsive support across all view ports. Used **React Testing Library** for creating relevant tests for UI components. Various Front-End code commits spanned across multiple repositories. Final Code Reviews completed with Github. **References on request.**

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Company: **Zentive** - *Contract Role*


 JULY 2021 – OCT 2021

Company Expertise: Excellence Through Innovation.

Project Outline: Brought in to an internal software development project based in **Angular.js**. Focused on creating a HR portal. Tasked with refining and developing the Front-End UI to be accessible, compliant and robust enough for the feature set/scaling set of features intended to be rolled out.

Skills Applied: With the initial early stages of Project built marked up in SCSS & **Tailwind UI**, I implemented a single class BEM method to unify and simplify the Front-End layout across components. Introduced animation for form validation warnings and tested **accessibility features** across devices using **Browser Stack**. Worked across the multidisciplinary team of Back End developers, Testers and Marketers to qualify new UI look and feel when tackling branding of new or existing UI components. **References on request.**

Company: **Zentive** - *Contract Role*

 DEC 2020 – JUNE 2021

Company Expertise: Excellence Through Innovation.

Project Outline: Working Remote here in London & Liaising with tight knit agile Dev Team, I help deliver an MVP project for their client Vodafone Based in Cologne, Germany. After the MVP handover, I joined a newly formed Frontend team within Vodafone to work on other internal infrastructure projects for ongoing backlog maintenance. Our DevTeam also took part in a Hackathon building out a dashboard solution for support maintenance servicing.

Skills Applied: Developed solid Front-End UI in React.JS, using **State Management Hooks** (useState/useRef/useEffect). Worked in **Typescript** for newer builds and Vanilla JS in React for ongoing legacy builds. Used BEM & SCSS for consistent responsive brand theming. When it came to “Form Validation” i used React Hooks initially, but later sourced **React Hook Form** for a more robust scalable solution. Also Implemented Front-End UI for: an Image Crop Tool, Darkmode, and embellished the Front-End UI with some fun-funky **GSAP animations** for immersive UI/UX. **References on request.**

Company: **Vrbo** - *Contract Role*

 JULY 2019 – SEPT 2020

Company Expertise: With over 2 million bookable vacation rentals, Vrbo connects homeowners with families and vacationers looking for something more than a hotel for their trip.

Project Outline: Worked with the Creative & Marketing Teams based here in London and Austin Texas, to develop, test and deliver **Mobile First** and **responsive content** for their Agile Marketing Campaigns in the run-up to the global launch of the Vrbo brand.

Skills Applied: Gained experience **PUG Templating Engine** pulling json data from Google Docs (API). Built and maintained responsive atomic components in PUG & **BEM CSS** methodologies as well as **Functional CSS** techniques for speed and flexibility. Utilized **Gulp.js** task runner & Git feature branches. Also trained up other team members onsite and in Austin, to build and maintain projects with this workflow. **References on request.**

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Company: **University of the Arts London** - *Contract Role*

 MARCH 2019 – JULY 2019

Company Expertise: UAL is a world Top 2 university for Art and Design according to the QS World University Rankings and Europe's largest specialist University for Art and Design.

Project Outline: Joined the Dev Team to refactor, improve mobile support, and fix UI/UX in component features based interpreted from the UAL Design System/**Atomic Design System**. Worked with Digital Design Lead and Back End Developers for sign off and platform integration.

Skills Applied: Built out Web Components with HTML5, **BEM SASS** inside a **Node.js** & Gulp.js workflow. Created functional, accessible and reusable UI with HTML5 & CSS. Emphasis on using **Vanilla JS** in place of jQuery methods. Used peer review, paired programming and mentoring developers in the use of Git where necessary. Site accessibility tools like **Axe** and **Site Improve** were also used to test against site compliance and possible accessibility issues. **References on request.**

Company: **The Scouts Association** - *Contract Role*

 OCT 2019 – DEC 2019

Company Expertise: As Scouts we prepare young people with skills for life. Do more. Learn more. Be more.

Project Outline: Brought in to liaise with UX and Digital Designer's to build out a responsive **Pattern Library/Style Guide** that can be used/reused as the building blocks for a wider project based in **Vue.js**.

Skills Applied: Set up a templating engine using **Nunjucks.js**, tied in with the capability to output to static pages using Node/Gulp.js. Marked up responsive HTML5 & SCSS components based on **BEM & Atomic Design** methodologies. Built on and extended Bootstrap 4 classes wrapped with a custom namespace for rapid prototyping. Used CSS Grid fallbacks for E10/IE11 where necessary. Contributed to a Git repo for QA/Handover. **References on request.**

COMMERCIAL EXPERIENCE TIMELINE

Complete and Detailed Timeline @ [My Portfolio](#)

 OCT 2018


Company: **Cheil** - Contract Role

 JUNE 2018 – JULY 2018

Company: **Scott Dunn** - Contract Role

 MARCH 2018 – JUNE 2018

Company: **Rapha** - Contract Role

 FEB 2018 – MARCH 2018

Company: **Thisplace** - Contract Role

 OCT 2017 – FEB 2018

Company: **Immediate Media** - Contract Role

 AUG 2017 – OCT 2017

Company: **Willis Towers Watson** - Contract Role

 JUNE 2017 – JULY 2017 - Contract Role

Company: **Spacebar Media**

 JAN 2017 – JUNE 2017 - Contract Role

Company: **HCL Technologies**

 OCT 2016 – DEC 2016

Company: **Spacebar Media** - Contract Role

 SEPT 2016 – OCT 2016

Company: **Wardour** - Contract Role

 MAY 2016 – AUG 2016

Company: **Propoly** - Contract Role

 MAY 2016

Company: **Spring Studios** - Contract Role

 APRIL 2016


Company: **Qubit** - Contract Role

 MARCH 2016


Company: **Bisqit** - Contract Role

 FEB – MARCH 2016


Company: **PwC** - Contract Role

 OCT – DEC 2015


Company: **NOTHS** - Contract Role

 SEPT – OCT 2015

Company: **Matches Fashion** - Contract Role

 JUNE – AUG 2015

com: **GameAccount Network** - Contract Role

 MARCH – JUNE 2015

Company: **Dennis Publishing** - Contract Role

 MARCH 2015


Company: **Ready To Air** - Contract Role

 FEB 2015


Company: **Moving Brands** - Contract Role

 OCT – DEC 2014

Company: **Tesco (F&F)** - Contract Role

 JUNE – JULY 2014

Company: **Blood, Sweat & Tears** - Contract Role

 MARCH – June 2014

Company: **Matches Fashion** - Contract Role

 AUG – OCT 2014

Company: **Hearst Magazines UK** - Contract Role

EDUCATION

London Metropolitan University - *MA in Digital Media*

 SEPT 2009 - SEPT 2010

Dissertation Research into the viability of online new revenue streams and business models for Musicians Bands and Self-Produced Artists.

University of Plymouth - *BSc Multimedia Computing*

 SEPT 2006 - SEPT 2008

City College Plymouth - *Foundation Degree in Business and ICT*

 SEPT 2004 - SEPT 2006

St. Christopher's - *A-Level Study*

 SEPT 2001 - SEPT 2003

A-Levels in: ICT, Geography, General Studies and AS Level: Economics

VOLUNTEER WORK

 JULY 2005 - AUG 2005

Assistant Program Coordinator and Camp Counselor Role

Project Outline: Whilst studying my Undergraduate Degree in BSc Multimedia Computing, I opted for a summer of volunteer work experience at a non-profit summer camp called **Camp Mitton** (Placed via CampAmerica.co.uk).

About the Program: The program focused on setting up an annual summer camp program for disadvantaged inner city kids living in Boston and the surrounding Tri-state area. Aimed at giving the kids a chance to experience summer camp along with the range of activities and life skills and learning offered by the camp programs.

Responsibilities & Duties: My volunteer placement landed me as a Camp Counselor, outside the scheduled day to day activity program, which would involved getting the kids up in the morning, getting them down to meals and getting them ready for the day's events ahead. During the day's scheduled activities I then stepped into the role as an Assistant Program Coordinator for one of the many workshops being run at the camp. The workshop role entailed teaching groups of kids aged 9-14 to use a computer, which for some of them, was their first chance to get to do so. As the program progressed we simply focused on keeping the context of the activities fun and engaging. For example, during each session whilst supervised, the kids were given a creative activity to do. This typically involved going outside exploring and studying the shapes of the surrounding plants, trees, foliage or insects then snapping them up with the supplied point and shoot camera then making their findings into a collage on Adobe Photoshop Elements. Emphasis was placed on fun, working with others and active learning rather than requiring the kids to fully complete any one project.